<table>
<thead>
<tr>
<th>#</th>
<th>Tracker</th>
<th>Status</th>
<th>Priority</th>
<th>Subject</th>
<th>Assignee</th>
<th>Updated</th>
</tr>
</thead>
<tbody>
<tr>
<td>1652</td>
<td>Bug</td>
<td>Merged</td>
<td>High</td>
<td>CkArray::ckDestroy() does not delete CkMulticastMgr</td>
<td>Thomas Quinn</td>
<td>08/08/2017 04:29 PM</td>
</tr>
<tr>
<td>1647</td>
<td>Bug</td>
<td>Closed</td>
<td>High</td>
<td>ckNew(): CkReductionMgr not constructed on all PEs</td>
<td>Phil Miller</td>
<td>08/08/2017 04:29 PM</td>
</tr>
<tr>
<td>1493</td>
<td>Bug</td>
<td>Merged</td>
<td>Urgent</td>
<td>Deleting an array also deletes all common elements from it's bound arrays</td>
<td>Eric Mikida</td>
<td>04/27/2017 06:51 PM</td>
</tr>
<tr>
<td>1275</td>
<td>Bug</td>
<td>Merged</td>
<td>Urgent</td>
<td>DistributedLB: Objects not migrating after strategy runs</td>
<td>Eric Mikida</td>
<td>04/21/2018 10:52 AM</td>
</tr>
<tr>
<td>833</td>
<td>Bug</td>
<td>Merged</td>
<td>High</td>
<td>mpi smp build is locked to one core per node by default</td>
<td>Juan Galvez</td>
<td>06/21/2018 04:05 PM</td>
</tr>
<tr>
<td>647</td>
<td>Bug</td>
<td>Merged</td>
<td>High</td>
<td>Make MeshStreamer classes [migratable] to support checkpoint/restart</td>
<td>Karthik Senthil</td>
<td>05/09/2017 04:59 PM</td>
</tr>
</tbody>
</table>