C++11 added support for standard high resolution timers. Evaluate which of those is most appropriate for our implementation of CmiWallTimer in convcore and implement support for it. Possibly reevaluate the default timers we use on various platforms based on which performs best, and remove any unused ones.

History

#1 - 10/01/2018 02:43 PM - Sam White
- Assignee set to Venkatasubrahmanian Narayanan

#2 - 10/24/2018 03:40 PM - Sam White
- Status changed from New to In Progress

https://charm.cs.illinois.edu/gerrit/#/c/charm/+/4705/